1. **What are the three conclusions we can make about Kickstarter campaigns given the provided data?**

Theaters and music are the most successful categories on Kickstarter. Additionally, the most popular month for success is May & the amount of dollars spent on Kickstarter projects does not translate to success.

1. **What are some of the limitations of the dataset?**

One of the limitations is not knowing the size of the population. Due to this, the sample size cannot be determined.

1. **What are some other possible tables/graphs that we could create?**

Another graph that can be created is success based on country/currency. You can also create a pie graph to show the category of each project.